Opinion Mining of Online Consumer Reviews, & techniques

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Abstract: The paper addresses a conclusion mining issue how to locate the supportive surveys from online purchaser audits by means of the nature of the substance. Since there are an abundance of reviews, profitably recognizing the obliging ones earlier can advantage both customers and associations. Using the current opinion mining is, however, unfit for the Internet because the Internet has huge information and is changing at short intervals. In addition, utilizing marks or scores such as the number of stars awarded and sentiment classification will be more commonly used for analyzing opinions. For these reasons, we propose a new approach to opinion mining. We use MapReduce function as an opinion analyzing and clustering tool with score-based weight and try to make opinion mining simpler because of fixing in MapReduce. Our new approach can analyze results of documents with the opinion mining faster than using current methods and make products that meet requirements of users who want to employ outcomes of opinion mining. Our study is a new idea for opinion mining and done in a distinctive way and we are looking forward to applying this noble method to all related fields including searching engines.

Keywords— Opinion mining, Sentiment classification, Score, WordMap, RuleBox, MapReduce

Introduction

Online buyer/client audit is an essential data hot spot for some potential customers to choose whether to purchase an item or not. In 2015 demonstrates that, the stood out from a master thing review, “the client thing overview in the web shopping environment will be seen by buyers to be more reliable.” As the importance of gaining access to information on opinions of users and evaluation about them is rapidly rising and people are increasingly seeking opinion rich resources beyond data level, only opinion mining can meet their needs. Opinion mining is one of fields of data mining, and is attracting attentions as a new searching and analyzing method in the Internet. Opinion mining is being studied as there has elephant a pressing need for getting it extracted from a web site from which the resources are basically gained. Many researchers are currently studying and producing methods of opinion mining. However, the volume of resource is increasing each year and is becoming too huge to analyze with preexisting mining-methods. Thus, opinion mining needs cloud computing environment which is the most powerful and growing popular. Although cloud computing is seen as effective and gaining popularity, opinion mining methods must be changed into a suitable form of cloud computing. Our study is focused on a new method which is suitable for cloud computing, particularly on MapReduce in contrast with the existing opinion mining methods which are designed to run on single node computing environments, not on cloud computing. This paper describes how to do mining faster and more effectively using a new method than with present ones and proves it is more suited to cloud computing. We operate MapReduce function to do opinion mining and clustering. MapReduce is usually used for simplified data processing on large clusters by Google; however, we use this method with opinion mining. In this way, opinion mining can analyze a huge volume of data from terabyte and up to a petabyte size.

Deployment

opinion mining has elephant concentrated on by a system for characteristic dialect handling and measurable drawing closer, and it is a mining aptitude of extricating feelings of supposition holders from the web. It is exceptionally functional and pertinent on numerous grounds in light of the fact that supposition mining can remove a client assessment from the web. A few examination subjects and spaces were at that point presented in conclusion mining fields: slant arrangement, highlight based assessment mining and synopsis, similar sentence and connection mining, supposition seeking, feeling spamming, and the etymological asset characterizing and constructing. This paper recommends utilizing estimation classification, which is one of sub-methods in conclusion mining. It decides the notion of a part of an archive set. Positive or Negative. For example, in the event that somebody says that fortunate is poor, assessment mining would investigate amassed data on fortunate including “fortunate is poor”, which is communicated with a negative essence, and after that figure out if the general sentiment on fortunate, is sure or negative. While a point related word is seen as noteworthy in a system for Topic-based content arrangement, it is not as imperative in opinion grouping. The ebb and flow research on slant order remains essentially led in an archive level, which can be hazardous for discovering a definite trait.
sentence-level studies are likewise being done, if insignificantly and characteristics of a feeling are said to be successfully extractable in a sentence level. SM Kim and E Hovy recommend the system for perceiving assessment and feeling of every supposition in a given theme utilizing estimation grouping of sentence level. It characterizes a conclusion utilizing the strategy of POS (Part-of-discourse labeling) that concentrates words including descriptive word or verb modifier. The techniques for discovering conclusion in sentiment mining were likewise presented by B Pang, and L Lee. “Assessment holder” alludes to a man or a gathering who produces a feeling in sentiment mining. A conclusion of supposition holder is critical in assessment mining. In this manner, SM Kim, and E Hovy demonstrate a strategy of mining suppositions created by a sentiment holder on points in online news media writings. A few specialists pay consideration on remarks with emoticons or a score framework in the Internet.

**TOOLS USED IN OPINION MINING**
- The tools which are used to track the opinion or polarity from the user generated contents are:
  - Review Seer tool → This tool is used to automates the work done by aggregation sites. The Naive Bayes classifier approach is used to collect positive and negative opinions for assigning a score to the extracted feature terms.
  - Web Fountain → It uses the beginning definite Base Noun Phrase heuristic approach for extracting the product features.
  - Red Opal → It is a tool that enables the users to determine the opinion orientations of products based on their features. It assign the scores to each product based on features extracted from the customer reviews.
  - Opinion observer→This is an opinion mining system for analyzing and comparing opinions on the Internet using user generated contents. This system shows the results in a graph format showing opinion of the product feature by feature.

**SYSTEM ARCHITECTURE DESIGN**

**EXPERIMENTS**

The goal of the experiment is to test the filter accuracy of the three-class classification problem with different thresholds. We use the libSVM1 toolkit to build the classifier, based on the features describe.

**EXPERIMENTAL DESIGN**

We divide the data into a training set and test set, consisting of 2465 reviews and 1,000 reviews, respectively. The class distribution of the test data are balanced to one third for each class. The different thresholds tested in our experiment are 1.039, 1.5, and 2.0. The first threshold is the average confidence score in Table 4, which filters out 56.1% of the reviews as unhelpful. The numbers of useful (both positive and negative) reviews of each product domain.

<table>
<thead>
<tr>
<th>Table no.1</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>Product</td>
<td>Reviews</td>
</tr>
<tr>
<td>Movies</td>
<td>512</td>
</tr>
<tr>
<td>Computer</td>
<td>532</td>
</tr>
<tr>
<td>Book</td>
<td>522</td>
</tr>
<tr>
<td>Toys</td>
<td>318</td>
</tr>
<tr>
<td>Smart phone</td>
<td>571</td>
</tr>
<tr>
<td>Total Reviews</td>
<td>2465</td>
</tr>
</tbody>
</table>
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Table no. 2

<table>
<thead>
<tr>
<th>Classes</th>
<th>Reviews</th>
<th>%</th>
</tr>
</thead>
<tbody>
<tr>
<td>Useless positive</td>
<td>2,712</td>
<td>31%</td>
</tr>
<tr>
<td>Useless negative</td>
<td>1,100</td>
<td>12.7%</td>
</tr>
<tr>
<td>Not useles</td>
<td>4,878</td>
<td>56.1%</td>
</tr>
<tr>
<td>Total</td>
<td>8,690</td>
<td></td>
</tr>
</tbody>
</table>

MAPREDUCE

The Google record framework utilizes a Big Table like as a database, and Google utilizes MapReduce capacity for its quick handling. MapReduce is a programming model created for producing and handling enormous information. It is by and large connected by one Master-hub and numerous Worker hubs.

The Master-node distributes data to worker-nodes, and Worker-nodes runs as a Mapper, which implements a Map function, or a Reducer, which performs a Reduce function. The Map and Reduce function have concepts of ‘Key’ and effects of words tend to be weighted to negative in the Internet. It also shows that using a score-based weight renders sentiment classification better; however, it still needs to determine which value holds reasonable weight. We present this formula accordingly.

Example, someone puts values; N = -1, P = 1, T = 0, Then, N = -1.24(SN), PN = -0.76(SN), TN = -1(SN), NP = 0.36(WP), PP = 1.64(SP), TP = 1(SP), NT = -0.76(SN), PT = 0.76(SP), and TT = 0(ST).

Score-based Weight

We assume that the influence of weight will change under the circumstances such as scores. Therefore, we come up with a hypothesis in which positive influences are gathered in a positive situation and so negative influences are in a negative situation. For example, if someone writes a negative comment with high scores, the influence of a negative comment will be invalidated by high scores given on its object. To prove this hypothesis, we examine various situations among 858 cases without junk data in the Internet. Its result is interesting for us because there is a disparity between the result and the hypothesis we come up with. Hence, we revise our presumption and make rules; NNSN, PNSN, TNSN, NPWP, PPSP, TPSP, NTSN, PTSP, and TTST.

Expression: <situation><word><strong or weak><having influence>

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Practical value = Score value * score possibly affecting rate of word value + word value

<table>
<thead>
<tr>
<th>score possibly affecting rate</th>
<th>Negative</th>
<th>Positive</th>
<th>Neutral</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>0.238318</td>
<td>0.6401869</td>
<td>0.7616822</td>
</tr>
</tbody>
</table>

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**WordMap**

WordMap is dictionary for opinion mining. It is likely a map, such as Google Map, but it is only composed of words. This is structured by multidimensional tree such as R-tree. The R-tree-like is proven to be a very efficient structure on huge data.

- **Step 1**: Generate a first level of structure and initialize it.
- **Step 2**: Load dictionary data.
- **Step 3**: Analyze dictionary data and transform it for the structure.
- **Step 4**: Input transformed data into level structure.

These are steps of Word Map generating, and make multidimensional tree. In addition, arrays of \((26)(27)\) are generated by these steps. Each word is using its own alphabets to be grouped into indexes, and its indexes are paired for approaching.

**Opinion mining with MapReduce**

Opinion mining with MapReduce has three functions: constructing WordMap, Map, and Reduce. The first is making a dictionary to obtain information on each word. This requires just a single execution throughout the whole phases. WordMap should at least contain full entries to 171,476 words for current use and additional 47,156 obsolete words. User can add words both before and after constructing WordMap. The second function, Map, adds an opinion mining method. Map compares each word with WordMap and releases data which are 

- **Key**: Value. The third, Reduce, is collecting data from Map and merging gathered data.

- **Step 1**: WordMap WordMap data loading Make WordMap structure.
- **Step 2**: Map Load a distributed document.Match a document with WordMap and link suitable status information with each word. Analyze each sentence, which is in the document, with RuleBox. Produce (key, value).
- **Step 3**: Reduce Accumulate (key, value) Compare keys, and unify value which has a same key. Emit (key, value_unified). Again step 2.

Following these steps, for example “I like elephant”, it is analyzed to \([0, 1, 0]\) and \([p, v, n]\), and generates \{(elephant, 1) \([0, 1, 0]\)\} is sentiment value, and \([p, v, n]\) is tagging of each word: \{p\} pronoun, \{v\} verb, and \{n\} noun. RuleBox is a rule set of investigating sentence with sentiment classification. Each word has information, which is sentiment value and tagging, and RuleBox uses the information to analyze. For an example of it, a sentence “yuvi is a handsome boy” shows that “handsome” decorates “boy”. However, we put value of “handsome” on “yuvi”. In other word, “\(N + V + A + N\)” has one of rules that value of “\(A\)” goes into value of “\(N\)”, which is placed in front of “\(V\)”. In addition, if “\(V\)” has value, “\(N\)”, which is in rear of “\(V\)”, will get some value of “\(V\)”. RuleBox uses a score-based weight too.

**CONCLUSION**

The paper reports how a framework can discover accommodating online surveys, and the framework is tried on a three-class characterization issue. The edge of accommodating/unhelpful surveys can be chosen by measure of information that the clients need to prune. The accuracy of this method improves with the increase of volume of dictionary data, and short sentences shows better accuracy than do long and complicated ones although we reckon that we need more studies to raise the accuracy of data gained from experiments we carried out. The idea of Map Reduce is useful for analyzing huge opinion data, and will reduce time of opinion mining execution, and it is suitable to mine opinions from the Web. Making dictionary data, which is a multidimensional structure needs a lot of space and time, but it occurs only once. The fact that it is a suitable structure to refer about word into dictionary for sentiment classification. Likewise, we recommend the score-based weight when opinion mining is performed in the Internet. The score based weight can prove to be of practical importance in the Internet.

**REFERENCES**


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